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Subject: Re: Threads and gui

Posted by [mirek](#) on Sun, 04 Jun 2006 19:33:41 GMT

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unodgs wrote on Sun, 04 June 2006 13:15 Thanks! Just like I thought - just have to use postcallback. (Interesting is that calling gui routines from threads (in win32) works fine (at least in my app) execept these popups).

Unpleasant thing about race conditions (and mutlithreding programming) is that they happen unpredictably... In some cases, once per month...

Mirek

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