

---

Subject: Re: Threads and gui

Posted by [mirek](#) on Sun, 04 Jun 2006 19:33:41 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

unodgs wrote on Sun, 04 June 2006 13:15 Thanks! Just like I thought - just have to use postcallback. (Interesting is that calling gui routines from threads (in win32) works fine (at least in my app) except these popups).

Unpleasant thing about race conditions (and multithreading programming) is that they happen unpredictably... In some cases, once per month...

Mirek

---