
Subject: Re: RichTextView and Chameleon with a dark background.

Posted by [rxantos](#) on Sat, 07 Apr 2012 09:48:39 GMT

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Thanks for responding

Unfortunately, setting the control background to transparent did not work.

Here is a minimum example that shows the problem.

```
#include <CtrlLib/CtrlLib.h>
using namespace Upp;

struct TestBug : public TopWindow {
    Upp::RichTextCtrl rt;

    TestBug(const char *szTitle) {
        Title(szTitle);
        SetRect(0, 0, 200, 50);
        rt.Transparent();
        rt = "Normal [@R Red ][@G Green ][@B Blue ]";
        Add(rt.SizePos());
    }
};

GUI_APP_MAIN {
    {
        TestBug tb("Before Paper Color Change");
        tb.Run();
    }

    SColorPaper_Write(Black());

    {
        TestBug tb("After Paper Color Change");
        tb.Run();
    }
}
```

Its result is:

In the mean time, I just commented out code at uppsrc/CtrlLib/RichTextView.cpp. It works, except that the default text in the control is black (instead of taking it from SColorText). Trying to figure out where the control takes this default color.

File Attachments

1) [Screenshot - 04-07-2012 , 04_22_44 p.m..png](#), downloaded 729 times
