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Subject: Re: Problem with includes in Socket.cpp and Web.h

Posted by [mirek](#) on Sun, 08 Apr 2012 14:42:15 GMT

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koldo wrote on Sun, 08 April 2012 10:36Hello all

There are some problems when compiling U++ in Windows.

Socket.cpp includes `#include <Ws2ipdef.h>` and `#include <Ws2tcpip.h>` that apparently are not in MinGW.

Could not we just say that mingw is not supported anymore?

Alternatively, please propose a patch.

Mirek

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