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Subject: Re: Problem with includes in Socket.cpp and Web.h

Posted by [koldo](#) on Sun, 08 Apr 2012 14:52:06 GMT

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Hello Mirek

You know that in a next future it could happen in Windows the same that happened with PocketPC few years ago... Microsoft just decided that MSC compiler was not going to be free ("gratis").

So to support MinGW is not an effort but an advantage. And it has been very little effort.

Anyway we will propose a solution very soon .

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