Subject: Re: Problem with includes in Socket.cpp and Web.h Posted by mirek on Tue, 10 Apr 2012 07:18:48 GMT

View Forum Message <> Reply to Message

koldo wrote on Tue, 10 April 2012 02:47Hello Mirek and Kohait

In my PC it works now. The changes included for sure are not perfect but they serve:

In Socket.cpp, for MinGW #ifdef PLATFORM\_WIN32 #include <winsock2.h> #ifdef COMPILER\_MSC #include <Ws2ipdef.h> #endif #include <Ws2tcpip.h> #endif

## In Core.h

- Include this before windows.h, for MinGW #ifdef COMPILER\_MINGW #define WINVER 0xFFFF #endif
- To add:#ifdef PLATFORM\_WIN32#include <ws2tcpip.h>

Not quite sure about "To add".

Could you attach both files to be sure?

Mirek