
Subject: Re: New graph packages
Posted by [Didier](#) on Thu, 19 Apr 2012 12:42:23 GMT
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Hi Koldo,

While retrieving the DrawLegend code of ScatterCtrl to inject it into GraphDraw, I found a bug:

At ScatterDraw.cpp L192
if (series[i].opacity > 0 && series[j].seriesPlot)
sould be replace by:
if (series[i].opacity > 0 && series[i].seriesPlot)
j ==> i