Hi

I've been using U++ for sometime now and GCC for embedded ARM development and have some questions related to these.

Since U++ is a cross platform GUI framework, can it be used to cross compile to an ARM cortex M0 platform? I believe the basic widgets are built in already and the GCC compiler can target ARM well.

I've been thinking of implementing a GUI for my embedded ARM project and have been considering using U++(due to familiarity) as the framework.

U++ Forum

Is the framework tied to platform specific APIs that will be a hindrance in cross porting? Is it practical to cross port or will it be too much of a bother ?

Regards Jerson

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