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Subject: Re: How to add "GLEW" or "GLee" to GLCtrl?  
Posted by [unodgs](#) on Sun, 06 May 2012 07:42:00 GMT  
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Take a look at WinGl package. You can just copy glew related files from there to your project and add following settings to upp project:  
-D\_WIN32 -DGLEW\_STATIC

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