Subject: Re: How do I 'check' a Switch control
Posted by jerson on Sat, 12 May 2012 17:17:41 GMT

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You can check the selected case in the switch by reading its value to an integer.

Switch sw;
int   swVal;

swVal = sw;

or select a particular case in code by doing this

swVal = 1;   // select item 1 of the switch
sw = swVal;