
Subject: Re: Access to S_* Structure of TABLE crash Application.

Posted by [Sender Ghost](#) on Thu, 17 May 2012 05:03:33 GMT

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Hello, Sergey.

sergeynikitin wrote on Thu, 17 May 2012 02:21: call SQL[row.NAME] throw Assertion. What I'm wrong???

It throws NEVER assertion inside uppsrc/Sql/Sql.cpp file, because the S_* structure is not intended to be used like this.

To understand this, just preprocess reference/SQL_Sqlite3/simple.cpp file:

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```
struct S_SIMPLE_TEST1
{
public:
    void Shrink();
    void Clear();
    static const char TableName[];
    static const SqlSet& ColumnSet();
    static SqlSet ColumnSet(const String& prefix);
    static SqlSet Of(SqlId table);
    void FieldLayoutRaw(FieldOperator& f, const String& prefix = String());
    void FieldLayout(FieldOperator& f);

    operator Fields()
    {
        return callback(this, &S_SIMPLE_TEST1::FieldLayout);
    }

    bool operator== (const S_SIMPLE_TEST1& x) const
    {
        return EqualFields(const_cast<S_SIMPLE_TEST1&>(*this),
const_cast<S_SIMPLE_TEST1&>(x));
    }

    bool operator!= (const S_SIMPLE_TEST1& x) const
    {
        return !EqualFields(const_cast<S_SIMPLE_TEST1&>(*this),
const_cast<S_SIMPLE_TEST1&>(x));
    }

    String ToString() const
    {
        return AsString((Fields) const_cast<S_SIMPLE_TEST1&>(*this));
    }
}
```

```

S_SIMPLE_TEST1();

enum { ID_WIDTH = 0, ID_PRECISION = 0 };
int ID;
enum { NAME_WIDTH = 0, NAME_PRECISION = 0 };
String NAME;
enum { LASTNAME_WIDTH = 0, LASTNAME_PRECISION = 0 };
String LASTNAME;
enum { BDATE_WIDTH = 0, BDATE_PRECISION = 0 };
int BDATE;
};

extern SqlId SIMPLE_TEST1;
extern SqlId ID;
extern SqlId NAME;
extern SqlId LASTNAME;
extern SqlId BDATE;

static void SCHEMA_SIMPLE_TEST1(SqlSchema& schema)
{
    schema.Column("integer", "ID");
    schema.InlineAttribute("primary key");
    schema.Column("text", "NAME");
    schema.Column("text", "LASTNAME");
    schema.Column("integer", "BDATE");
}

void TABLE_SIMPLE_TEST1(SqlSchema& schema)
{
    schema.Table("SIMPLE_TEST1");
    SCHEMA_SIMPLE_TEST1(schema);
    schema.EndTable();
}

static void All_Tables(SqlSchema& schema)
{
    TABLE_SIMPLE_TEST1(schema);
}

SqlId SIMPLE_TEST1("SIMPLE_TEST1");
SqlId ID("ID");
SqlId NAME("NAME");
SqlId LASTNAME("LASTNAME");
SqlId BDATE("BDATE");

S_SIMPLE_TEST1::S_SIMPLE_TEST1()
{
    SqlSchemaInitClear(ID);

```

```

SqlSchemaInitClear(NAME);
SqlSchemaInitClear(LASTNAME);
SqlSchemaInitClear(BDATE);
}

const char S_SIMPLE_TEST1::TableName[] = "SIMPLE_TEST1";
const SqlSet& S_SIMPLE_TEST1::ColumnSet()
{
    static SqlSet set = ColumnSet("");
    return set;
}

SqlSet S_SIMPLE_TEST1::Of(SqlId id)
{
    return ColumnSet(id.ToString() + '.');
}

SqlSet S_SIMPLE_TEST1::ColumnSet(const String& prefix)
{
    SqlSet set;
    td_scalar(set, prefix, "ID");
    td_scalar(set, prefix, "NAME");
    td_scalar(set, prefix, "LASTNAME");
    td_scalar(set, prefix, "BDATE");
    return set;
}

void S_SIMPLE_TEST1::Clear()
{
    SqlSchemaClear(ID);
    SqlSchemaClear(NAME);
    SqlSchemaClear(LASTNAME);
    SqlSchemaClear(BDATE);
}

void S_SIMPLE_TEST1::FieldLayout(FieldOperator& fo)
{
    fo.Table("SIMPLE_TEST1");
    FieldLayoutRaw(fo);
}

void S_SIMPLE_TEST1::FieldLayoutRaw(FieldOperator& fo, const String& prefix)
{
    fo(prefix + "ID", ID);
    fo(prefix + "NAME", NAME);
    fo(prefix + "LASTNAME", LASTNAME);
    fo(prefix + "BDATE", BDATE);
}

```

```

void SchDbInfoSIMPLE_TEST1()
{
    SchDbInfoColumn("ID");
    SchDbInfoPrimaryKey();
    SchDbInfoColumn("NAME");
    SchDbInfoColumn("LASTNAME");
    SchDbInfoColumn("BDATE");
}

struct SINS_SIMPLE_TEST1_
{
    SINS_SIMPLE_TEST1_();
} SINS_SIMPLE_TEST1__;

SINS_SIMPLE_TEST1_::SINS_SIMPLE_TEST1_()
{
    SchDbInfoTable("SIMPLE_TEST1");
    SchDbInfoSIMPLE_TEST1();
}

```

The row.ID, row.NAME, row.LASTNAME and row.BDATE are actual variables with int and String types, initialized to "empty" values. Therefore, when you call SQL[row.NAME], actually you call: SQL[SqlId(String(row.NAME))] -> SQL[SqlId("")] -> there are no columns with such a name -> NEVER assertion.

In case of SQL[row.ID]:
SQL[int(row.ID)] -> SQL[Null] -> ASSERT(NULL != current_stmt).

And this is easy to check with following source code:

```

RDUMP(IsNull(row.ID));
RDUMP(IsNull(row.NAME));
RDUMP(IsNull(row.LASTNAME));
RDUMP(IsNull(row.BDATE));

```

With following results:

```

IsNull(row.ID) = true
IsNull(row.NAME) = true
IsNull(row.LASTNAME) = true
IsNull(row.BDATE) = true

```
