
Subject: Re: Storing VectorMap
Posted by [idkfa46](#) on Fri, 18 May 2012 09:24:45 GMT
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Solved (thank you Max) using

```
VectorMap<int, String> v;
```

and

```
...  
if(xml.IsStoring())  
{  
    v.Add(dl.GetCount(), elemento);  
  
    XmlIzeStore(xml, v.GetValues());  
    xml.Add ("valori")  
        ("elem", val)  
    ;  
...  

```

Regards,
Matteo
