
Subject: Re: U++ on Code::Blocks (MinGW)
Posted by [dolik.rce](#) on Sun, 27 May 2012 19:31:11 GMT
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Hi JohnGreek,

Also somewhat simpler compromise could be to create your package in TheIDE at first and than use Code::Blocks for editing of the files. It should be possible to create a shortcut in Code::Blocks (or any other modern IDE) to execute umk or extern Makefile to build the package for you, so in the end you would only need to launch TheIDE to change the project structure, but the editing and building could be done from your favourite environment

Best regards,
Honza
