Subject: Re: U++ on Code::Blocks (MinGW)

Posted by mdelfede on Mon, 28 May 2012 08:29:58 GMT

View Forum Message <> Reply to Message

Well... I even don't use zip nor copy sources, to transfer from linux to windows Working on linux, I just use wine (or virtualbox if need debugging working) on THE SAME source tree, without changing anything, and it builds fine. Of course, sometimes I've to adjust some conditional compilation IN MY CODE, but the whole UPP library builds perfectly with no changes at all.

I'm no aware of other ide that can manage same portability as Upp...

As I said, Theide can scare at the beginning, but that's mostly because of stuffs that seems weird on beginning but shows their power when you're used to it.

Yep, the documentation is not the best, indeed... there are some IDE feature that I'm still discovering after years of usage.

Max