
Subject: Re: Bug: Ctrl::NoLayoutZoom() has no effect
Posted by [mirek](#) on Wed, 30 May 2012 15:27:59 GMT
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steffen wrote on Wed, 30 May 2012 08:19Hi Mirek,

Thank you for applying the patch. I just got the newest from svn and noticed you removed one line in NoLayoutZoom:

```
Csize = Dsize = Size(1, 1);
```

This unfortunately has the side effect of keeping the zoom functionality in the HorzLayoutZoom, VertLayoutZoom and LayoutZoom functions.

So calling TopPosZ, in my case resulted in a little more spacing than I hoped for.

I believe that immediate subsequent call to ReSkin should set it. Anyway, just to be sure, I have moved that line back.

Mirek
