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Subject: Re: GLUT

Posted by [keltor](#) on Thu, 31 May 2012 08:38:44 GMT

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I had set this problem aside, but I just realised that instead of GLUT, one could use freeglut, which is open source and comes with an unrestrictive license (X-Consortium license).

So, if anyone manages to integrate freeglut with U++, I think this would be taking GLCttrl to a new, more practical, dimension...

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