Subject: How to make a point follow the mouse through windows 7
Posted by mohrphium on Thu, 31 May 2012 11:36:24 GMT

Hi there,

I want to write a small program, that creates a point which follows my mouse all the time. I need this, because I want to stream my desktop to another pc, but it won't show my mouse movements.

I tried drawing a circle in c++ (Visual Studio 2010 Express) but normally I use TheIDE for console apps and I would like to stick with U++ rather then switch to something else.

Anyway, I looked at the DragAndDrop examples, and what I need is exactly that blue dot following my mouse while draging. But I need it not only inside the window, but everywhere.

I don't even know where to start this (first time graphical programming).

PS: Another streaming software is not an option... Unless you know something that does webcam, sound, desktop streaming + recording everything (I already tried VLC, not working!)

PPS: I tried to run ConsoleDraw example, but I don't see anything, except the console window...