Subject: [HELP] Getting and setting values to EditInt
Posted by thiago__costa on Wed, 06 Jun 2012 18:45:57 GMT
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Hello people, this is my first topic here.
I'm new to U++, this framework is simply awesome!
I'm making a simple Lottery number checker

I have a WithConfigLayout<TopWindow> d;
This window is for setting an array int result[6] that stores the values for comparation with user input.
I have 6 EditInt(result_1 to result_6), to store the value from result_1 in result[0] I'm doing this:
result[0] = ~d.result_1;
But I want to do this within a for loop, how can I do this?

I need a way to to perform something like this:

```
for (int i = 0; i < 6; i++)
{
   result[i] = ~d.result_(somehow I need to put i + 1 here);
}
```

There is a way to do this ?

Thanks for attention, hope anybody can help me.