Subject: Re: [HELP] Getting and setting values to EditInt Posted by BioBytes on Wed, 06 Jun 2012 19:59:58 GMT View Forum Message <> Reply to Message

Hi Thiago\_Costa,

Welcome to U++ forum. For new comers to U++, please note that a Newbie corner category is designed for beginners with Ultimate development tool.

Otherwise I suggest you store the 6 numbers in an Array:

Array<int> lotoNumbers;

I prefer it to Tab[]

after that you could use the following code:

```
for(int i=0;i<6;i++)
switch(i)
{
 case 0 : edit1<<=lotoNumbers.At(O);
       break:
 case 1 : edit2<<= lotoNumbers.At(1);
       break:
 case 2 : edit3<<= lotoNumbers.At(2);
       break:
 case 3 : edit4<<= lotoNumbers.At(3);
       break:
 case 4 : edit5<<= lotoNumbers.At(4);
       break:
 case 5 : edit6<<= lotoNumbers.At(5);
       break:
}
```

I am not sure that is exactly you are seeking for but try it and let me know.

Cheers

Page 2 of 2 ---- Generated from U++ Forum