
Subject: Re: String isn't pickable?

Posted by [mirek](#) on Fri, 08 Jun 2012 13:37:59 GMT

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kohait00 wrote on Tue, 05 June 2012 07:53 what about copy on write, shared ptr otherwise?
or is the benefit neglectable?

Well, but now you are speaking about implementations, not interface semantics...

(In fact, String is using a lot of tricks to make copies fast, it has 3 storage levels, last one is using shared reference counted pointer, copy on write implementation).
