Subject: Re: AGG and Upp Draw integration...
Posted by fudadmin on Sun, 11 Jun 2006 22:21:24 GMT
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Maybe that duplication is really needed for upp Ctlrs, I don't know. But isn't upp Draw and related classes just a low quality agg (in terms of graphics not programming)(like bin rasterizers)? Rectangle, size, clipping management... resizing, blending... Then DrawLine, DrawRectangle, DrawPolygon and similar.
But... don't pay too much attention to this...