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Subject: Re: AGG and Upp Draw integration...  
Posted by [fudadmin](#) on Mon, 12 Jun 2006 02:05:44 GMT  
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Quote:

Sure, in fact this is what will happen in output to the screen, but this does not solve Drawing/printing...

The scenartio that has to be supported:

Image is drawn at certain size to Drawing, then whole drawing is resized and drawn elsewhere (printer).

Therefore virtualization has to support storing drawing ops into Drawing and also printing somehow.

I have my agglmg working with DrawingDraw and then it gets resized nicely with Reports.  
How do you imagine the whole interface?  
Something like `w.DrawAggLine` or `w.DrawLine(....., "agg-line")`?