Subject: Re: Fatal error appear every time when use SetQTF
Posted by mirek on Thu, 21 Jun 2012 15:06:51 GMT

Well, first of all, commenting out // GuiLock is wrong.

I guess you might have done this because it seemed to be frozen - it would be no wonder as GuiLock, as written, would cover Sleep call, leaving virtually no chance for main thread to run...

First of all, try:

```
for(;;)
{
        {
 GuiLock __;
 if(Thread::IsShutdownThreads())
  break;

 String last = view.GetQTF();
 String now = last + "&[8 [@4 show the qtf string ] ]";
 view.SetQTF(now);
 view.ScrollEnd();
 }
 Sleep(20);

}
```