

---

Subject: Re: C++11

Posted by [lectus](#) on Tue, 26 Jun 2012 23:29:07 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Interesting.

I was testing this stuff and I had to add `-std=c++0x` to the compiler options

Looks like a very clean way to iterate through a container.

Very handy indeed. I can say things like:

```
Vector<int> range(int x, int y) {  
    Vector<int> v;  
    for(int i=x; i<=y; i++)  
        v.Add(i);  
    return v;  
}
```

...

```
for(auto x: range(0, 10))  
    arrayCtrl1.Add(x);
```