Subject: Re: C++11
Posted by lectus on Tue, 26 Jun 2012 23:29:07 GMT

Interesting.
I was testing this stuff and I had to add -std=c++0x to the compiler options
Looks like a very clean way to iterate through a container.

Very handy indeed. I can say things like:

```
Vector<int> range(int x, int y) {
 Vector<int> v;
 for(int i=x; i<=y; i++)
  v.Add(i);
 return v;
}

...

for(auto x: range(0, 10))
  arrayCtrl1.Add(x);
```