Subject: Re: DrawData and StoreImageAsString, how?
Posted by fudadmin on Mon, 12 Jun 2006 13:32:55 GMT
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But we were talking about what hardware can recognize and what (in what format) is pumped to it. I'm not going to keep aggImg as bitmaps. I'm generating them "on the fly" - when required and to which device. How printers recognize packed RLE string?

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