
Subject: Re: LoadFromXML problem and solution
Posted by [mirek](#) on Fri, 29 Jun 2012 11:47:47 GMT
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catch(...) is too quirky IMO. I have rather used

```
template <class T>
void XmlizeByJsonize(XmlIO& xio, T& x)
{
    if(xio.IsStoring())
        StoreJsonValue(xio, StoreAsJsonValue(x));
    else {
        try {
            LoadFromJsonValue(x, LoadJsonValue(xio.Node()));
        }
        catch(JsonizeError e) {
            throw XmlError("xmlize by jsonize error: " + e);
        }
    }
}
```

please check..

Mirek
