Subject: Re: how to dispaly moving text has any idea?
Posted by mirek on Fri, 29 Jun 2012 12:43:40 GMT

akebee wrote on Thu, 21 June 2012 22:26such as fly text,the text is moving on the window.

how to achieve it?

The only way I can think of to achieve this is
drawtext in ::Paint and change the text int other Timer callback,
has any idea?

Yep, this is the simplest way, check examples/AnimatedHello.