
Subject: Re: DrawData and StoreImageAsString, how?
Posted by [fudadmin](#) on Mon, 12 Jun 2006 14:18:28 GMT

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luzr wrote on Mon, 12 June 2006 14:41 Printer does not recognize any RLE, but that is not what we are sending. We are sending a lot of "DrawImage" and "DrawRect" operations.

Note that even series of "DrawImage" ops without detecting uniform areas can be advantage - because printer is often monochrome and host OS will use much smaller buffer for processing...

Mirek

I'm sending only one agglmg (already formed from agg ops) for one Drawing (via DrawingDraw for resizing). I see only png compression possibility.

Printers capabilities should then be recognized by upp and pixel formats changed accordingly.
