
Subject: Re: What does these compiler messages means? and how to fix them?

Posted by [navi](#) on Tue, 03 Jul 2012 10:47:10 GMT

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dolik.rce wrote on Tue, 03 July 2012 12:10Hi Navi,

Have you tried to "Rebuild All"? ...

Best regards,

Honza

Thank You Honza. Yes I have tried clean out folder and Rebuild All. Those "duplicate section " messages are still there. I am enclosing the entire compiler messages and a screen shot of my "Package Organizer" Dialog.

P.S. All the GLEW related warnings are fine. they comes because GLEW replaces deceleration of all the OpenGL functions from OpenGL32.dll to the Video Driver's API.

File Attachments

1) [Total_Rebuild_Compiler_Messages.txt](#), downloaded 815 times
