Subject: Re: U++ logging refactored Posted by dolik.rce on Sat, 07 Jul 2012 11:54:17 GMT View Forum Message <> Reply to Message

mirek wrote on Sat, 07 July 2012 13:01But the changes in logging are intended for logging even for production purposes...

Mirek

I'm aware of that, that is why I was thinking about doing it settable - to allow the current, high performance version where needed.

Honza

Page 1 of 1 ---- Generated from U++ Forum