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Subject: Re: How to use RLE compression to print a series bmp images?

Posted by [mirek](#) on Mon, 12 Jun 2006 16:26:00 GMT

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fudadmin wrote on Mon, 12 June 2006 11:03Ok, then, forget agg. Let's say how is it possible to save bandwidth when printing a series bmp images? Use RLE compression?

I am sorry I have confused you with "RLE" term... It is rather "RLE-like"...

DrawData performs this automatically. Just see DrawData.cpp.

Note: I plan to provide similar optimization for all images scaled up for printer. At the moment, it is ToDo...

Note2: Maybe this "RLE-like compression" looks stupid, but it is already tested in practice and works indeed very well...

Note3: Please really do make a look at DrawData.cpp, DrawDataOp. It will save a lot of time and posts

Mirek

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