Subject: Re: DrawData and StoreImageAsString, how?
Posted by fudadmin on Mon, 12 Jun 2006 18:38:20 GMT

luzr wrote on Mon, 12 June 2006 17:19Yes, I was afraid of that. Completely wrong. This way your only chance is to store extremely big Images (A4 page is 4000x6000 dots).

Mirek

I'm not storing Images in pixel format. I'm storing only agg paths and whats related to make an Image.