## Subject: Clipping region
Posted by bushman on Fri, 27 Jul 2012 13:09:13 GMT

AFAIK, Painter::Clip() clips drawing done outside a given region. Is there a way of clipping anything drawn inside the region instead?
Similar to

Painter sw;
...
sw.Circle(x, y, radius).Clip();
, which clips any drawing made outside Circle,
but clipping off anything drawn inside Circle instead?

Tks.