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Subject: Assist++ "filter"...

Posted by [fudadmin](#) on Fri, 09 Dec 2005 12:52:57 GMT

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Let's say you have caught some logic in U++ (like me... )

E.g you want to know available your controls callbacks (kind of events...) or whatever...

So,

1) in your source file, after your control's name (or whatever)

enter "." (dot operator) or "->"

2) and some of the starting letters of your guess... e.g

myCtrl.When

3) press key combination Ctrl Space

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