
Subject: Re: Retrieving data from sorted GridCtrl
Posted by [unodgs](#) on Thu, 23 Aug 2012 08:09:55 GMT
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nixnix wrote on Wed, 22 August 2012 23:09: This must have been asked before so I apologise in advance but I couldn't find it when searching.

When I sort a GridCtrl, I find I can still retrieve data by the original row number for the Ctrls that I have added myself as, of course, they can be accessed by their original index in my Array of Ctrl objects. However, I do not see how to access data that is just sitting in the GridCtrl itself and that is not longer in its original row due to sorting. I know there must be a way to do this already but how?

Nick

Use:

Item& GetItem(int n, int m)

n is a row number related to sort order used to paint the grid.
