Subject: Re: Class method called by keyboard hook callback has an empty "this" pointer
Posted by dolik.rce on Sun, 23 Sep 2012 10:51:16 GMT

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Hi Mirko,

Welcome to the forum

Mircode wrote on Sun, 23 September 2012 11:31Inside the LowLevelKeyboardProc function, I call

MainWindow->ProcessKbdEvent(...)

but inside the ProcessKbdEvent method, "this" does not point to MainWindow. Instead, it is a nullpointer.

This would most probably happen if MainWindow==null at the time of calling MainWindow->ProcessKbdEvent(). You can add a check for this in LowLevelKeyboardProc to confirm this. I don't know how your code is structured, but I believe that the function is called before any instance of KeyBuddy2 is created or something like that.

Best regards,
Honza