Subject: Re: New graph packages

Posted by Didier on Mon, 24 Sep 2012 17:29:41 GMT

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Hi ratah,

If you are Using ScatterCtrl/ScatterCtrl or GraphCtrl/ScatterCtrl all you have to do is:

scatter.SetXYMin(xmin, ymin);

scatter.SetRange(xRange,yRange); with xRange=xMax-xMin and yRange=yMax-yMin

DO IT in this ORDER !!!if you are using ScatterCtrl/ScatterCtrl otherwise i doesn't work( if my memory is wright )

Or, if you are using GraphCtrl classes you can also do the following: scatter.GetYCoordConverter().updateGraphSize(yMin, yMax);

There also is a class hierarchy doc in the GraphDraw package

## File Attachments

1) GraphDraw.png, downloaded 972 times