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Subject: Re: New graph packages

Posted by [Didier](#) on Mon, 24 Sep 2012 17:29:41 GMT

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Hi ratah,

If you are Using ScatterCtrl/ScatterCtrl or GraphCtrl/ScatterCtrl all you have to do is:

```
scatter.SetXYMin(xmin, ymin);
scatter.SetRange(xRange,yRange); with xRange=xMax-xMin and yRange=yMax-yMin
```

DO IT in this ORDER !!!if you are using ScatterCtrl/ScatterCtrl otherwise i doesn't work( if my memory is wright )

Or, if you are using GraphCtrl classes you can also do the following:

```
scatter.GetYCoordConverter().updateGraphSize(yMin, yMax);
```

There also is a class hierarchy doc in the GraphDraw package

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#### File Attachments

1) [GraphDraw.png](#), downloaded 998 times

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