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Subject: Re: Static Binary

Posted by [koldo](#) on Fri, 28 Sep 2012 06:21:01 GMT

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Hello jheblack

AFAIK all libraries compiled into an U++ exe have BSD compatible licenses.

In some cases there are LGPL libraries like SDL. Those are not used in main U++ packages like Core or CtrlLib and are included as dynamic libraries as DLL in Windows.

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