
Subject: Re: Static Binary

Posted by [nneilson](#) on Sat, 29 Sep 2012 06:00:13 GMT

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What physical platform are you on?

In another post you mentioned Lubuntu OS.

If your unit had access for a micro SD card the size of your app would be almost irrelevant.

I was concerned about size before wasting time getting a primary app below 5MB and now 10MB with no concern. Then a few U++ apps at ~1-2MB.

On a micro SD card of 32GB and 9GB of data the app sizes are not much of a concern. Even the smart phones with 4G the time to transfer an app of 10-20MB is not a problem.

What is the main constraint that keeps you at 10MB?

edit: Regardless of what your app is intended to be used on don't you have access to something else to do your programming on?

What is the size of the jre/JVM needed?

I tinkered with Excelsior JET which is very good at keeping the total size down for an app but it is expensive. There are others:

http://en.wikipedia.org/wiki/List_of_Java_virtual_machines

Java in some respects is easier to program with than C++ but using U++ (once you get familiar with it) that is a different story.

As I mentioned in a previous post it is a matter of choice.
