
Subject: HOW TO DETECT TROJANS IN U++ [FEATURE REQUEST]

Posted by [jheblack](#) on Sat, 29 Sep 2012 17:16:10 GMT

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HOW TO DETECT TROJANS IN U++ [FEATURE REQUEST]

I (a newbie) am not going to run U++ without first 'auditing' the source for trojans, backdoors, or 'spy ware' since we all know that.

Do you have a helpful suggestion for a 'newbie' such as myself on that? Can you provide a link on how a newbie is to detect "trojans" in the U++ Code Base, Bazaar, etc. (OR WHATEVER)
Seriously, this is not TBB: Intel Threading Building blocks here. It's U++.
