
Subject: Re: Field for misc. control information?
Posted by [dolik.rce](#) on Thu, 04 Oct 2012 05:30:17 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hi Mirko

Mircode wrote on Wed, 03 October 2012 22:57But.UserData=&normalStyle;

or

But.Misc=&normalStyle;

Is there a field reserved for arbitrary purposes like this?

Greetings!

Short answer: No, U++ is not a low level plain C library

Longer answer: It can, U++ is highly customizable, so it is very easy to add any fields by inheriting. In your case, you can do something like:

```
class MyButton: public Button {  
public:  
    void * userData;  
    MyButton() {}  
    ~MyButton() {}  
}
```

However, since you already have the power to add anything, I would highly recommend to avoid the generic solution and use a proper naming and specific fields/methods

Best regards,
Honza
