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Subject: Re: flexibelize RectTracker, only works TopLeft -> BottomRight

Posted by [Didier](#) on Wed, 10 Oct 2012 21:56:31 GMT

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I currently use RectTracker and it works perfectly in any direction

The code I use is the following (GraphCtrl L330):

```
// SELECT ZOOM
```

```
RectTracker tracker(*this);
```

```
Rect selectedZoomArea = tracker.Track( RectfC(p.x,p.y,0,0), ALIGN_NULL, ALIGN_NULL);
```