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Subject: Re: edit field in sub menu

Posted by [dolik.rce](#) on Thu, 11 Oct 2012 18:00:13 GMT

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nneilson wrote on Thu, 11 October 2012 18:24Widget placement, size, etc. yes.

Something like this should work:

```
EditString edit;
void Menu(Bar& bar) {
    bar.Add(edit.SizePos(),50);
    bar.Add("Exit", THISBACK(Exit));
}
```

Best regards,  
Honza

EDIT: Added full source in attachment.

### File Attachments

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1) [main.cpp](#), downloaded 264 times

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