
Subject: Re: Bug: String and others composite types are evaluated as "<void>" in debugger

Posted by [nlneilson](#) on Mon, 15 Oct 2012 00:55:06 GMT

[View Forum Message](#) <> [Reply to Message](#)

I don't know what you are trying to do with the struct T1{
but if you just want a character out of the String you could try:

add this
using namespace std;

```
String T = "TTT";  
string t0 (T, 0, 1);  
String T2 = t0;  
Cout() << "t = " << T2 << "\n";
```

U++ may have something to do this but I don't know what that would be without the "using namespace std;"

Note that String T2 = t0; is necessary to change the string to String.
