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Subject: Custom check for EditIntXxxx controls

Posted by [Mindtraveller](#) on Tue, 16 Oct 2012 11:32:20 GMT

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Hello! Sorry if my question is noobish, but I failed to find how to achieve what I need - add "checking ability" to a number of different controls (like EditIntSpin). This means that when user edits the value, the control is coloured red if value is inappropriate (with some calculations involving program logic from different classes).

If I instantiate my own classes from EditIntSpin and etc. - how could I switch control to "red" mode? Is there any better ways to achieve it not creating additional classes?

Thanks in advance!

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