
Subject: Re: 606-dev3 compile error with iml
Posted by [forlano](#) on Fri, 23 Jun 2006 07:31:54 GMT
[View Forum Message](#) <> [Reply to Message](#)

[quote title=forlano wrote on Fri, 23 June 2006 08:51]

After adding a

```
#define IMAGECLASS Vega5Img
```

(that was not necessary in the previous version) my application removed the previous error and gives:

```
C:\Vega\Vega5\VegaTab1.cpp(49) : error C3861: 'imgYes': identifier not found
```

```
C:\Vega\Vega5\VegaTab1.cpp(49) : error C3861: 'imgNo': identifier not found
```

```
C:\Vega\Vega5\VegaTab1.cpp(49) : error C3861: 'imgMaybe': identifier not found
```

```
C:\Vega\Vega5\VegaTab1.cpp(89) : error C2228: left of '.GetSize' must have class/struct/union  
type is "unknown-type"
```

```
C:\Vega\Vega5\VegaTab1.cpp(89) : error C2228: left of '.cy' must have class/struct/union
```

```
C:\Vega\Vega5\VegaTab1.cpp(89) : error C3861: 'imgYes': identifier not found
```

```
C:\Vega\Vega5\VegaTab1.cpp(129) : error C2065: 'female' : undeclared identifier
```

```
C:\Vega\Vega5\VegaTab1.cpp(129) : error C2065: 'male' : undeclared identifier
```

In particular seems that the error is localized in .GetSize. Moreover there is a problem with the identifier. Maybe the API changed?

Luigi
