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Subject: Change font color in TreeCtrl

Posted by [bushman](#) on Sun, 28 Oct 2012 20:31:34 GMT

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Simple question: Is it possible to set font color of TreeCtrl? How?

I tried,

```
struct MyDisplay : public Display {
    virtual void MyDisplay::Paint(Draw& w,const Rect& r,
                                const Value& q,Color ink,
                                Color paper,dword style) const
    {
        w.DrawRect(r, paper);
        w.DrawText(r.left, r.top, text, StdFont(), Blue()); // <- the color I want goes in here
    }
};
```

...

```
TreeCtrl tree;
tree.SetDisplay(Single<MyDisplay>());
```

...

but it does not work: I add items to tree, item text shows fine, but vanish when I SetDisplay(Single<MyDisplay>()). Am I missing something?

Thanks.