
Subject: Re: What type are the tabs?

Posted by [dolik.rce](#) on Thu, 01 Nov 2012 07:32:43 GMT

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Hi nejnio,

The tabs are exactly the type that you declared :

```
WithAdminRegNewUserLayout<ParentCtrl> tab1;
```

```
WithAdminDeleteUserLayout<ParentCtrl> tab2;
```

```
WithAdminCreateUserRoleLayout<ParentCtrl> tab3;
```

They are each of different type, the only requirement is that they have to inherit from Ctrl. So you have to just specify the function as void

```
Admin::hideAttributes(WithAdminRegNewUserLayout<ParentCtrl> tab)
```

If you want a function that should work for more of them (e.g. to modify common properties), there is couple options, easiest is probably to use template:template<class T>

```
void Admin::hideAttributes(T& tab){
```

```
    //hide the lables in the CreateUser Tab
```

```
    tab.newGenID.Hide();
```

```
    tab.newGenLable.Hide();
```

```
    tab.newGenPass.Hide();
```

Best regards,

Honza
