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Subject: Re: OptionTree loses check state when add Callback for the option.  
Posted by [mirek](#) on Sun, 04 Nov 2012 08:12:22 GMT

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It is because the WhenAction of Option is used by OptionTree to do the work. So if you replace it with your own callback, nothing happens.

Use operator<< to add callback instead of replacing it:

```
x[0] << THISBACK(OnOption1);
```

Mirek

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