Subject: U++ Build 5485 Win32 with MinGW IDE problem
Posted by lut20121105 on Mon, 05 Nov 2012 17:19:35 GMT
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Hi, I am new in U++ C++, OOP and GUI programming. I use Window environment most of the time, I used SVR4 10 year back, still try Linux on and off. I am trying to develop application for multiplanform and multilingual.

Just downloaded U++ 5485 on my netbook 1.6GHz, 2GB RAM, multipartitioned harddisk 120GB. Windows XP SP3 with VC++ Express 2010 and Windows SDK7, MinGW build 2012-10-12.

Tried TheIde with MinGW setting using gcc. First tried U++6.05 download from Cnet. After a few days realised 6.05 outdated, so download directly from U++ 5485.

As with 6.0.5 U++ first build I did not get the exe popup whatever example I build. I always set myAppy directory to G: drive (same as VC2010ex project directory). MinGW and Upp on D:.

BUGs???
1. When I modified an example, added a function without completing it (eg. function(i) without the i) in U++ or Upp. Then switch context to Firefox search for the information on the function. To my surprise I was not able to switch back. U++ seem to hang. "System Internal" process explore shows that my CPU was 48 to 50% utilised, it shows that the Upp and gdb was taken up all these CPU cycles. I was not buildiing anything just edit and switch windows. I had to kill that U++ process. This happened a few times, once it took 100% CPU and followed by a Blue screen. I managed to repeat this problem especially I use ctrl-space to bring the popup list of function without completing it.

2. Theide also created a \MyApp in my D: drive. It keep all the intermediate file there while my source and package in G: as defined in setup, Why D:\MyApp??

Other questions

3. Why the appl package (file) can not be modified, such that I can change the setting from MinGW to VC++??

4. In Win32 WindowProc() is where the event handling capture, in U++ where to do that? In particular I want to detect return key while the user entering text in edit box or the user click the add button. (not sure how Qt or Wxwidget do it either)

I try to stick to U++ so that program I create will be able run on both Linux and Windows (without modification, may need to recompile in the two environment for the release, right?

Thanks in advance.