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Subject: Re: How to prevent the opening of a file that does not exist

Posted by [forlano](#) on Sat, 24 Jun 2006 17:57:52 GMT

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fudadmin wrote on Sat, 24 June 2006 16:42

maybe this?

```
bool FileExists(const char *name)
```

Maybe yes. But I wonder what I must use if I want to use the same pointer "in" to perform this operation after the file opening. What is the difference between in.IsOK() and in.IsError()?

Luigi

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